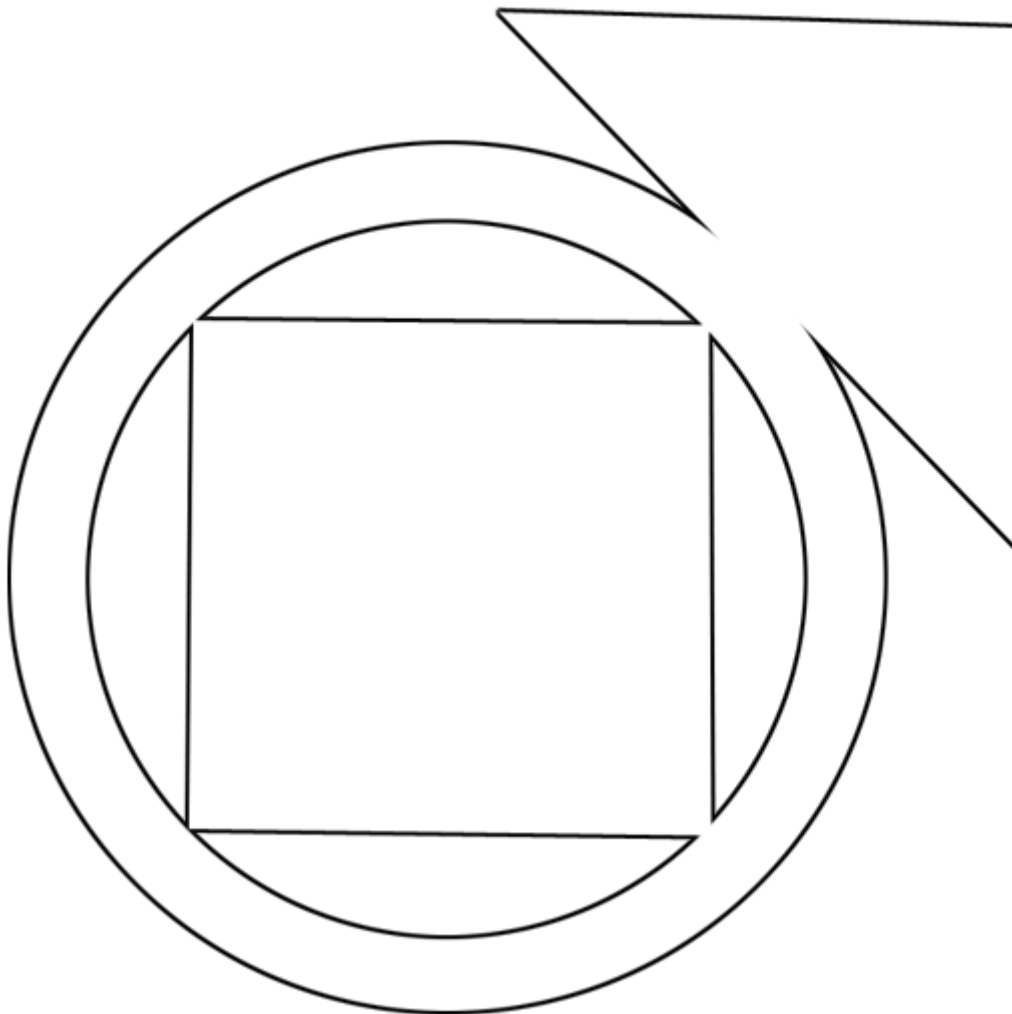


Tremere



Description:

A Hermetic mage in eighth century Romania, Tremere was the leader of cabal of magick users rightfully feared for their obsession with knowledge and power. Able to prolong his life unnaturally for centuries, his powers eventually lessened and his grip on youth became shaky. Unable or unwilling to accept his own mortality, Tremere cast his eyes on the hallowed secret of immortality. In his greed, the mage instigated the most terrifying magickal experiments ever conducted, damning himself and his followers to a hell of their own making. Thousands of mortals were murdered and hundreds of Kindred vivisected and drained in ritual circles before Tremere and his cultists thought they had found the elixir of life. How surprised they were to have discovered the curse of Caine. Terrified, they died and woke again to an eternity of un-life and hunger, cut off from their craft. In a mockery of their former magickal rituals, now only fresh blood allows the Tremere to cast their thaumaturgic spells to twist reality.

Nicknames	Disciplines	Clan Bane
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<ul style="list-style-type: none"> • Warlocks • Blood Witches • Usurpers • The broken clan 	<ul style="list-style-type: none"> • Auspex • Blood sorcery • Dominate 	<p>Once the clan was defined by a rigid hierarchy of Blood Bonds reaching from the top to the bottom of the Pyramid. But after the fall of Vienna, their Blood has recoiled and aborted all such connections. Tremere vitae can no longer Blood Bond other Kindred, though they themselves can be Bound by Kindred from other clans. A Tremere can still bind mortals and ghouls, though the corrupted vitae must be drunk an additional number of times equal to the vampire's Bane Severity for the bond to form. Some theorize this change is the revenge of the Antediluvian devoured by Tremere, others attribute it to a simple mutation. Regardless, the clan studies their vitae intently to discover if the process can be reversed, and, indeed, determine if they would want to do so.</p>
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Clan Affiliation: Camarilla

Archetypes:

Pyramid loyalist

Until recently, the Pyramid hierarchy made the Tremere one of the most rigid clans. They still include a number of conservative loyalists, fiercely bound to the clan's original order by will, if not by blood. A Pyramid loyalist might still adhere to the customs of responsibility between sire and childe, uphold the ranks and tutelage of a formal chantry, and seek to rebuild the clan's prestige and notoriety. Some Pyramid loyalists wish to search Vienna for the remains of their clan's information trove, though Tremere elders have declared the domain out-of-bounds.

Eternal scholar

This Tremere was a dedicated researcher before their Embrace, and death does nothing to stop them from their obsessive pursuit of knowledge. Even if the clan has always looked to the arcane, the scholar does not need to be a former occultist, but might as well have been a ground-breaking surgeon, a theologist with a taste for sacrilegious texts, or a collector of rare books. Often this Kindred is preoccupied with understanding their own nature, and it is possible they have become an expert on the history of their kind.

Pagan nonconformist

Other Kindred often style Tremere followers of Carna as "new agers," failing to understand the depth of magical exploration, feminine worship, and liberty these warlocks practice. Whether actually a former Wiccan or Satanist, a prior member of Clan Tremere who has aligned with Carna's rebellion, or just someone who in life was downtrodden and longed for personal autonomy and authority over those who would hurt them, something about this blood witch goes against the grain

of the clan's traditions. They speak of change, and excitedly pursue their dreams of forbidden magick.

Ambitious outsider

The new willingness to Embrace from outside the traditional ranks of academics and occultists brings forth an array of individuals with ideas for the clan and the practice of Thaumaturgy. The ambitious outsider may be a white witch or a rebel destined for the Anarchs. It is likely such a Tremere would struggle to gain respect in the clan, but with a lot to prove and the nominal support of House Carna, the ambitious outsider could go far.

Chief of security

The Tremere are more than scholars and librarians. The gifts they possess allow them to identify threats, manipulate minds, and destroy aggressors – even after the dissolution of the Pyramid, many other Kindred still regard the usurpers with mistrust, remembering them as the clan of killers and torturers. The Tremere sheriff or chief of security likely inherited their specialized skills from a former life as an enforcer of some kind.

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